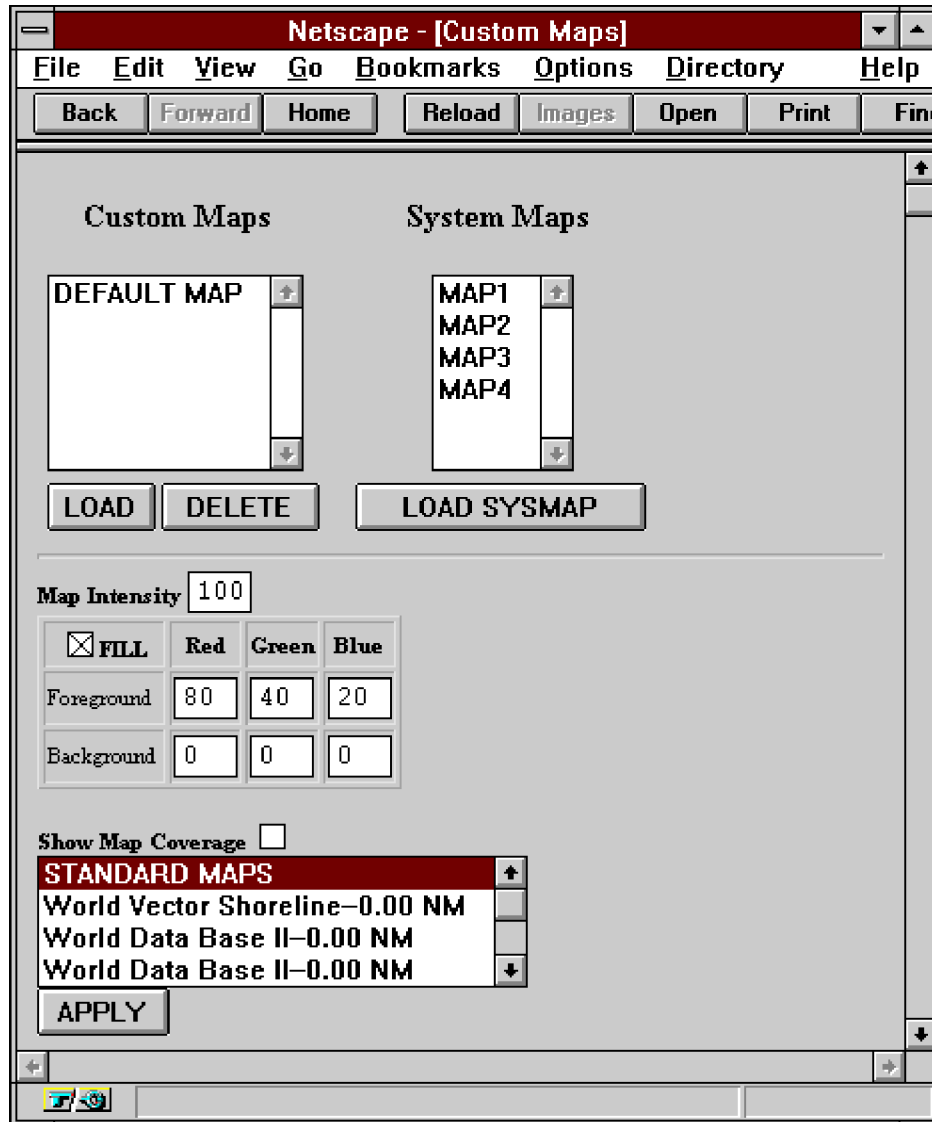## 6.1 CUSTOM MAPS

Clicking on the CUSTOM MAPS button presents the following screen (notice that the Netscape toolbar, the location bar, and the directory buttons have been hidden to increase the displayable area).

Custom Maps - This scrollable list shows user-stored custom maps that can be retrieved (the list above only shows one map: DEFAULT MAP). Maps are added to this list by building a tactical display and then using the "SAVE AS" option under the PLOT CONTROLS button. The user may select an entry from the list of custom maps and then click the LOAD button (located directly below the list). If multiple maps are selected, only the first one in the list is loaded. The DELETE button allows the user to delete one or more custom maps. A maximum of 100 custom maps is allowed.

System Maps - This scrollable list shows system maps, configured by the system administrator, that can be retrieved (the list above only shows four maps: MAP1,...,MAP4). The user cannot add or delete maps in this list. The user may select an entry from the list of system maps and then click the LOAD SYSMAP button (located directly below the list). If multiple maps are selected, only the first one in the list is loaded. MAP1, MAP2, MAP3,

and MAP4 represent the four wall charts in the virtual command center.

Map Intensity - This option allows the user to reduce the intensity of the map to give more visual prominence to the unit symbols and labels. Allowable values are 0 - 100.

Color Fill - This option allows the user to specify land and ocean colors for area fill for the world vector shoreline and world database. The user can specify the color values (range 0 - 100) for the three primary colors: red, green, and blue.

Show Map Coverage - This option provides a geographical display of the available DMA map products (resident in UB). Each area of coverage is identified by a rectangle (except for the world vector shoreline and the world database). The user can click in one of the rectangles to select/activate the associated map. Alternatively, a scrollable list of available map products can be used for direct selection by map name (but the names of these maps generally are not very descriptive).

Standard Maps - This scroll list contains all of the maps available in UB.

APPLY - This button is used to accept new selections once the map display parameters are set.

Here is an example of a tactical display with a DMA map at 50% intensity, including a moboard with 10nm range circles: